



Heritage Reservation

New for 2009:

- Camp promotion plan
- Early Bird T-shirts
- Online Registration System - register your campers, make payments and sign up for advancement all online
- Increased staff to continue our quality instruction and great customer service
- New boat docks at all camps
- New medical form
- <http://www.heritagereservation.org>
- Varied session length to accommodate novice and experienced campers as well as flexibility for parents' schedules
- Separate age appropriate programs for Webelos and Cub Scouts
- New programs - climbing for Webelos and bouldering for Cub Scouts
- New advancement opportunities

Camp Independence is a camp set aside exclusively for Cub Scouts and Webelos at Heritage Reservation, the main summer camp facility of the Greater Pittsburgh Council.

- Camp Independence utilizes a dining hall
- Camp cycles through four themes, this year, we welcome you to Independence Kingdom as we present the Knights of the Roundtable.
- Camp helps develop character, introduce new friends, teach valuable life skills and helps boys discover new interests.
- Campers are assigned to a campsite and stay in platform wall tents with toilets and hot shower facilities nearby. Adults and youth sleep on cots.
- Homesickness is rare because the program is packed full. If it does happen, the staff is trained and ready to give extra individual attention.
- If parents cannot take the entire time off from work, their son can still attend. Scouts want to come! Parents are encouraged to rotate their stay with other parents in the unit.
- For your swimming experience, we have beautiful Lake Courage (no pool).

Program Areas

Aquatic Adventure

The Aquatic Adventure Area is designed to test a Scout's "Endurance and Courage" as they focus on activities surrounding Lake Courage and in Independence Cove. Please note that most activities require taking the National BSA swimming ability test. This test will classify you at a particular swimming ability level. Certain activities in this area require specific swimming ability levels.

- Huck Finn Raft (Cubs only)
- Swimming
- Row Boating
- Fishing Piers (Webelos only)
- Aquanaut (Webelos only)
- Canoe/Funoeing (Webelos only)
- Polar Bear Swim (Webelos only)

Ecology Adventure

The Ecology Adventure Area is designed to test a Scout's "Knowledge and Honor" as they participate in adventures in the outdoors.

- Bouldering (Cubs only)
- Nature
- Mini Golf
- Zoo
- Climbing (Webelos only)
- Leave no Trace (Webelos only)

Outback Adventure

The Outback Adventure Area is designed to test a Scout's "Survival and Energy" as they participate to learn the basics of camping in the outdoors and survival. The Scouts will also have their energy and enthusiasm tested as they take the physical challenges of the Outback.

- Sports
- Frisbee Golf
- Sponge War
- DisAbility Awareness (Webelos only)
- BMX Bike Course (Webelos only)
- Whitl 'N Chip (Webelos only)

Frontier Adventure

The Frontier Adventure Area is designed to test a Scout's "Skill and Marksmanship" as they are introduced to range activities including safety, accuracy and positioning.

- Rock Throwing (Cubs only)
- BB Gun
- Archery
- Sling Shot Range (Webelos only)
- Action Archery (Webelos only)

Camp Independence Advancement Schedule

During each camp session, there will be opportunities for advancement. Scouts can choose from a variety of advancements below. Staff members will lead Scouts in learning with a twist of fun. Scouts are able to sign up for one advancement each full day they are in camp.

Advancement Signup

Signup for advancement online (pg 22) or during check-in at camp. Selections are to be made no later than the leaders' meeting immediately following your first dinner at camp to allow staff time to prepare materials.

All Ranks

- Archery Belt Loop – An introduction to Archery. Learn about shooting and safety.
- Astronomy Belt Loop – Explore the world of stars and planets. Learn about telescopes and what can be seen with them.
- BB Shooting Belt Loop – An introduction to safety rules and how to shoot.
- Basketball Belt Loop – All the skills and rules and time to play a game too.
- Fishing Belt Loop – Learn to bait a hook, give fishing a try and regulations and safety.
- Geology Belt Loop & Pin - Igneous, sedimentary, and metamorphic. Rocks you say? What are they and how are they made? Make a pet rock too.
- Languages Belt Loop – Learn words in a new language and play games from another culture.
- Map and Compass Belt Loop & Pin – All the ins and outs of finding your way with a map and compass. Learn about reading a map and what the signs mean. Learn how to make your own compass from a magnet and pin.
- Soccer Belt Loop – All the skills and rules and time to play a game too.
- Swimming Belt Loop – Learn about swimming safely and using the buddy system. Play a water game with other Scouts.
- Tennis Belt Loop – All the skills and rules and time to play a game too.
- Ultimate Frisbee Belt Loop – All the skills and rules and time to play a game too.
- Volleyball Belt Loop – All the skills and rules and time to play a game too.
- Wildlife Conservation Belt Loop - Natural resources, food chains and endangered species. Make a plaster cast of an animal track too.

Wolf Only

- Tie it right (#17) – Learn knots you can use every day!

Bear Only

- Tying it all up (#22) – Learn how to care for rope, make your own, and even a magic trick!

Webelos Only

- Aquanaut Activity Badge – Swimming, diving, rescues and PFDs too. Lots of water fun.
- Forester Activity Badge – Trees, animals, plants and forests.
- Geologist Activity Badge – All about Rocks, fossils, minerals, volcanoes and earthquakes.
- Leave No Trace - Leave No Trace is a plan that helps people to be more concerned about their environment and to help them protect it for future generations. Begin earning your Leave No Trace Awareness Award.
- Naturalist Activity Badge – Animals, insects, birds and reptiles.
- Outdoorsman Activity Badge – Camping, conservation, hiking and setting up a tent.
- Readyman Activity Badge – All the first aid to cover you in an emergency.
- Whittling Chip – Learn what it takes to be safe with a pocketknife. Completion allows Scout to use and carry a pocketknife at approved Cub Scout events.

What Campers Should Bring

- Sneaker/Hiking Shoes
- T-Shirts
- Underwear & Socks
- Jeans & Shorts
- Long-Sleeve Shirts
- Pajamas
- Sweatshirt or Jacket
- Official Scout Uniform
- Scout Handbook
- Swimsuit
- Rain Gear
- Towel
- Personal Hygiene items
- Sleeping Bag
- Small Pillow
- Extra Blanket
- Backpack
- Hat & Sunglasses
- Watch
- First Aid Kit
- Pocket Knife
- Sunscreen
- Insect Repellent (non aerosol)
- Flashlight
- Spending Money
- Fishing Gear
- Camera/Film
- Compass
- Notebook, Pencils
- Mess kit

More Camping Opportunities at Heritage Reservation:

- Fishing Derby and Trailblazer Adventure
- Winter Parent and Son Weekend
- Beaver Weekend

Camp Independence Campsite_____

Dates of camp: _____

Leader Contact info: _____

Departing plans: _____

Returning plans: _____

Camp phone:

(724) 329-8534

A message will be taken and given to the unit leader.

Notes: _____

Mailing address:

Scout name, Pack _____

Camp Independence

Heritage Reservation

300 Heritage Road

Farmington, PA 15437

Mapping Software

(mapquest, GPS, etc):

2550 Dinner Bell Five

Forks Road

Farmington, PA 15437