

Cub Scout Winter Weekend

PROGRAM SCHEDULE

2012



	Start	End	Event	Location	Notes / Groups
Friday	6:00 -	8:30	Registration	Pathfinder	
	7:30 -	9:30	Cracker-barrel	Pathfinder	
	9:00 -	9:30	Welcome Meeting	Pathfinder	Welcome meeting is mandatory. Information on events and meal structure will be discussed
	9:30 -	10:00	Free Time	Pathfinder / Houses	
	10:00 -	11:00	Quiet Time	Houses	Game and TV Rooms close at 10:00
		11:00	Lights Out	Houses	
Saturday	8:00 -	8:30	Breakfast	Pathfinder	
	8:30 -	9:00	Travel Time		Group 1 Group 2 Group 3 Group 4 Group 5 Group 6
	9:00 -	10:00	Program	See Group / Map	Log Sawing Slingshots Archery Frisbee Broomball Parachute
	10:00 -	11:00	Program	See Group / Map	Slingshots Log Sawing Frisbee Archery Parachute Broomball
	11:00 -	11:30	Travel/ Rest		
	11:30 -	12:00	Lunch	Pathfinder	
	12:00 -	12:30	Travel/ Rest		Group 1 Group 2 Group 3 Group 4 Group 5 Group 6
	12:30 -	1:30	Program	See Group / Map	Broomball Parachute Log Sawing Slingshots Archery Frisbee
	1:30 -	2:30	Program	See Group / Map	Parachute Broomball Slingshots Log Sawing Frisbee Archery
	2:30 -	3:30	Travel/ Snack	See Group / Map	Pathfinder Pathfinder Pathfinder Pathfinder Health Lodge Health Lodge
	3:30 -	4:30	Program	See Group / Map	Archery Frisbee Parachute Broomball Log Sawing Slingshots
	4:30 -	5:30	Program	See Group / Map	Frisbee Archery Broomball Parachute Slingshots Log Sawing
	5:30 -	6:15	Travel/ Rest		
		6:00	Scavenger Hunt Ends	Pathfinder	ALL Scavenger hunts due in Pathfinder by 6:00 PM (No Exceptions)
	6:15 -	6:45	Dinner	Pathfinder	Please wear Scout Uniform
	6:45 -	7:30	Free Time		
	7:30 -	8:30	Campfire	Pathfinder	Please wear Scout Uniform
	8:30 -	10:00	Game Time	Pathfinder / Houses	
10:00 -	11:00	Quiet Time	Houses	Game and TV Rooms close at 10:00	
	11:00	Lights Out	Houses		
Sunday	8:00 -	8:30	Breakfast	Pathfinder	
	8:30 -	8:45	Vespers	Pathfinder Lounge	
	9:00 -	10:00	Marshmallows Roast	Gannet Campsite	
	10:00 -	10:30	House Cleaning	Houses	
		10:30	Check Out	Houses	

Important Information

Emergency assistance is available in Pathfinder Lodge at all times night and day.

Scouts are to use buddy system at all times.

The lake is off limits unless approved by and under staff supervision at designated program area.

Pathfinder and Health Lodge will be available during program to offer shelter and warmth.

I am in Group Number:
